

RELEASE NOTES

23.1

Documenting ENHANCEMENTS & BUG FIXES for Alden One this Release

March 2023

© ALDEN SYSTEMS - 2023

NEW FEATURES

- **NEW FEATURES THIS RELEASE**
- Allow configuration per company for what Pole label to be displayed on map search results
- Allow customization per company for what Pole attributes to display in the Quick View Card in search results
- $\circ~$ Update the Vault search to only return fields that make sense to an end user
- Add ability to archive Tasks and the ability to search for archived Tasks
- $\circ~$ A Footage field has been added on the Vault Occupant Record
- Add To External Calendar: Add an option to the conversation "I Want To" menu to Add to My External Calendar X days from today
- Add To External Calendar: Add an option to the conversation "I Want To" menu to Add To My External Calendar based on the Status Expires On date
- Add To External Calendar: Add additional information into the newly created calendar appointment such as Current Status, Location, Initiator, Company and Contact information
- o New Calendar Visualizer for Conversation Search Results
- Calendar Visualizer: Save the view settings selected (Day/Week/Month/Agenda) upon switching tabs
- Calendar Visualizer: Show only items that have a Status Expires On date and display informational text that tells user number of conversations that are visualized
- $\circ\;$ Create an option to Bulk Update Contract Line Item Rates under the Menu
- Provide a workflow automation option to add a company with Read-Only access to a conversation
- Add a Contract Type column to the Contract Info report

BUGS FIXED THIS RELEASE

Entities on the conversation Assets page that are NOT a subentity for a pole incorrectly showed empty pole attribute columns

- Reset user password on the View Admin Page was not working
- The Total field in the Billables section of the Assets tab of a conversation did not calculate correctly
- Context Lookup on conversations was not limiting list of values based on a value of another read-only field

BUG FIXES