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# RELEASE NOTES

25.3

Documenting **ENHANCEMENTS & BUG FIXES** for Alden One this Release

April 2025

# NEW FEATURES

## NEW FEATURES THIS RELEASE

- **Change filtered lookups (fields with magnifying glasses) to only allow valid values:** Fields with a magnifying glass icon have been updated to not allow users to type invalid text in those fields. Users will now need to use the search function to find valid information in a list.
- **Update conversation search to properly show the Last Updated Date in search results:** The process that updates the search results after a conversation has been improved to properly reflect the Last Updated Date after changes are made to areas of the conversation other than the Header tab.

# BUG FIXES

## BUGS FIXED THIS RELEASE

- ✓ **Color By option in left panel of search results would disappear before allowing user to select color:** An issue has been resolved where the list of colors in the Color By option in the left panel of search results would display and then disappear before allowing a user to select the desired color.
- ✓ **Conversation Detailed History tab did not indicate the selected sort option:** In Detailed History tab on a conversation, the Sort By button was not displaying the current sort (newest or oldest). Now when a user opens the tab or changes the sort order, the button will indicate the selected order.
- ✓ **Users required to enter a value in non-required custom attributes on assets:** When a user created or edited an asset (Pole, Cell Structure, Attachment, etc.) and saved, the system displayed an error “Unable to update asset” even if all required fields had values. This was caused by a bug which made some drop-lists and text fields seem to be required even though they were not. The system has been updated to properly evaluate which fields are required.
- ✓ **Conversation sub-assets disappeared when sorting while parent assets were hidden:** If a user selected the Hide Poles option on the Conversation assets tab and then attempted to sort the child assets such as Attachments, then the assets would disappear. This issue has been corrected.
- ✓ **Poles occasionally failed to display on conversation map:** Occasionally, the poles on the conversation map failed to display due to an error that was not visible to users. Additionally, the Show Poles checkbox was disabled so users could not select or deselect the option. These issues have now been resolved.

# BUG FIXES (CONT.)

## BUGS FIXED THIS RELEASE

- ✓ **User unable to assign a conversation without taking an action:** If a user opened a conversation and then attempted to Assign the conversation without taking an Action, then the conversation did not get assigned to the desired user. The error that was causing this issue has been resolved.
- ✓ **Error on conversation asset tab if existing attachments were added via automation macro:** In a previous version, there was a bug in a macro that auto-added existing attachment records to a conversation when the poles were added. That bug was resolved, but the unexpected attachment data that resulted from the bug was blank and this resulted in the error “Could not load assets for this conversation. There was an error retrieving one or more assets. Displaying 0 assets.” The system has been updated to gracefully handle the blank field and show the assets as expected.
- ✓ **Error on conversation asset tab if attachments were added via Collect:** The Collect application adds an attachment on each pole to represent the attachment for the pole owner. When those attachments are added to an audit conversation that has multiple poles, then this results in multiple attachments on the same conversation with the same ID. The system has been updated to define the uniqueness of attachments as the pole ID along with the attachment ID, thus allowing multiple attachments on one conversation to have the same ID.

# BUG FIXES (CONT.)

## BUGS FIXED THIS RELEASE

- ✓ **Take Action menu on the Conversation asset tab does not show expected options until all assets have loaded:** If a user selects the assets tab of a conversation and then quickly selects an asset, the Take Action expanded but would not include the expected options like Line Edit, Form Edit, Remove Asset, etc. This was a bug introduced in 25.2 with the performance improvement displaying large numbers of assets on a conversation. Now that the assets load more quickly, the tab needed to be updated to wait until all assets are loaded and the user's permissions are evaluated to determine what menu options should be available for each asset.